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How to unlock luigi in super mario galaxy 2

Edit Comments Share Luigi is a playable character in both Super Mario Galaxy and Super Mario Galaxy 2. He's Maria's younger brother. It can be unlocked when a player makes some progress. Luigi can jump higher and run faster than Mario, however, he stops slower. Before being a playable character, Luigi is a supporting character who not only gives emotional support, but also delivers Power Stars in Super Mario Galaxy. His first appearance is in the first star of Ghostly Galaxy. Physical appearance[edit source] As a twin, Luigi looks similar to Mario, except Luigi wears a green shirt and wears a green cap with an L for Luigi. His overalls are also much darker blue than Mario's. Like Mario, he has brown hair and blue eyes. He also has a black mustache like his brother, but is much smoother compared to Mario. How to unlock Luigi [edit | edit source] Luigi can be unlocked when the player collects all 120 stars in Super Mario Galaxy. He will then have his own version of the game dubbed Super Luigi Galaxy. Luigi can be unlocked after the player collects 30 stars in Super Mario Galaxy 2, however, he only appears at certain levels if the player collects all 120 stars. After defeating Bowser's galaxy generator, you can switch to Luigi on the Starship Mario at any time. Differences from Mario [edit | edit source] When Luigi spins underwater, he loses 1.5/10 of his air. Luigi runs faster than Mario. Luigi jumps a shorter distance than Mario does. Luigi comes to a sliding halt. Luigi jumps higher than Mario. Similar Heroes [edit | edit source] Ord (Dragon Tales) Baby Hugs Bear (Care Bears) Gig (Care Bears Way to Joke-a-Lot) Olie Polle (Rolie Polie Olie) DJ Walters (Monster House) Conrad Walden (Cat in the Hat) Elliott (EZS Extra-Ground) Kelly (Barbie Series) Penelope (Barbie as Rapunzel) Characters Males M Community content is available under CC-BY-SA, unless otherwise stated. More Super Mario Galaxy Wiki If you make Mario look at the camera, and go into a first-person viewing perspective, the camera won't rotate to reorient. Look at Mario's face. Inserted by: yourhecticmindAlso known as Beyond Hell Valley Trees. While in Shiverburn Galaxy, if you go into first person mode and look up and left, you will see 3 characters on the ledge. They follow you all over the level. Hackers found that in the game file, they are known as beyondhellvalleytrees, but that's not the name of anything in the game. Inserted: kickyinky To unlock all Luigi Ghosts at once, collect 9 999 coins. In the Shiverburn galaxy, you get really close to Cloud Flower and get tan with a fire projectile. Quickly grasp Cloud Flower. You should see that three clouds follow Mario, but we won't be in his cloud form. Crouch down by holding down the Z button on the nunchaku and shaking the Wii Remote to turn around to do a Spin Kick. You can crouch down to avoid Boomerang Bros and crouch down to kick Jump again to perform the second spin immediately with a little pause between the two. Mario's move list is seemingly endless – even expert players may not be aware of this. To make an amazing flipping high dive, you need to find a place high above the deep water. Try Starshine Beach - take a small sandy slope at the beginning of the level and look at the wooden plank hanging from one side. Walk to the edge and Mario should look down at the water. Turn around while standing in this place and perform a back flip by holding the Z on the nunchuk and pressing JUMP. Mario then makes this obscure move. Adding Rony: While on a wooden plank in Starshine Beach Galaxy or on a ledge with 1-Up mushrooms in a slimy spring galaxy, run until you're on the edge, stop and then jump in one, FLUID MOTION. Mario performs a front flip and then dive. Go to the Chompworks galaxy and choose your first star. Go to the other planet. You know that Chomp guy who runs into a robot? It produces stellar inhibitions! If it stops, just enter and leave the pipe. When the 242-star game is complete, Rosalina will appear as a game icon in the title menu. You can collect several 1-Up mushrooms on the Starship Mario. As you collect stars, the following 1-Up opportunities will appear on Star Mario. Jump on Yoshi's nose and use the star pins to swing up to the hidden island with 10 fruits. Eat them all for 1-Up. Grab Cloud Flower from the front of the planet then move to the back of Mario's head. The camera zooms out to reveal the cloud high above. Backflip and create platforms to reach 1-Up on this cloud. Spin into a block of random items for a chance at left ear 1-Up. Near Mario (right) is a warp pipe that takes you to minigame 1-Up. Feed Luma spin a series of random item blocks for the chance to win 1-Ups. Talk on Gearmo robots when they first appear on the planet to get 1-Ups. There are two ways to respawn 1-Up mushrooms on Starship Mario described elsewhere. Go to the world map, navigate Starship Mario to the connector between galaxies, then press A and choose to return to the Starship Mario. After Luigi is unlocked, walk to the Luigi / Mario room on the Starship Mario to switch to another character. You usually start the game with 5 lives, even though you had many more lives the last time you saved the game. You can use Mystery Letter to save all your 1-Ups between game sessions. It's slower than just picking up a lot of lives with the turtle method (repeatedly jumping on a supermassive Koopa, see elsewhere) every time you start a game, but here it is anyway: If you load another save file in which Mailload appeared (he comes to Starship Mario after you get 13 stars), then when you talk to Mailload, he will pass on all the lives you had in another file to save. Save and exit (press - on the Wii controller), then load the save file you want to restore, and Mailload will again pass on the saved lives. Note: If you go The same save file twice in a row you get a 5-Up Princess Peach letter instead. Standing in front of Boomerang Bros. you can crouch down (press the Z button on the nunchaku) to avoid boomerangs. Walk to the Brothers as you crouch and turn around to kill them. Take the Bee Sponge as credits roll and wait for the Shiverburn/winter area. When the page flips, look at the screen before you land in the snow or even come into view. You should fall to your death. The screen will be black and you will hear sound effects from the subtitles. In the end, it says END with TOO BAD in the background. Insert the pieces of the star to change the banker's device. Scuba Suit - 6000 star bits Explorer Outfit - 8000 star bits Glasses - 1000 star bits Pickaxe - 4000 star bits Spear and Shield - 2000 star bits Beat The Perfect Run (Comet for GrandMaster Galaxy) unlock the number of deaths for your game on your save profile. This number appears in the upper right number above the number of stars. I think it's pretty high. This fantastic cheat will give you 99 lives easily – you can always come back for more! Go to the Supermassive Galaxy in World 4 and choose your first stellar challenge. Play through the level until you get to hockey the puck-shaped planet with three supermassive Koopa turtles patrolling it. Don't catch spin drill – you'll have to get hit to lose it if you do! Run behind Koopa and long-jump (press the Z button while running and press jump button) on his back. You have to jump into the distance from about turtle-shell-length behind it to grab a sweet spot. I continue to hold the analog stick to the right and keep the JUMP constantly bounce koopa shell. If you fall or hit your head, try again. If you hold these buttons, you should be able to maintain momentum and constantly jump on the shell. After a few reflections you will put together 1-Ups for each hit. When you're on the ice, press the Z button and you skate backwards! It looks really cool! When you're near Hammer Bro., make a long jump and spin. Mario kicks him down, then finishes it with another kick. Quit the game while playing as Luigi instead of Mario and you'll see his face on the title screen (if you've chosen Mario for the default face profile). This sneaky movement, when perfected, allows you to reach untold heights and explore forbidden areas. Jump and hold A on the flutter. As Yoshi trembles, TAP Z while still holding an A and then release quickly. Press the fluttering jump again in MID AIR. The goal is to get Mario's duck, not to dismember, then quickly flutter again. Try to catch Yoshi at the height of each flutter to perform this maneuver. Near the level bar on the main Starship Mario platform is a toad Banker that will store your star pieces so others save profiles they can use. If you insert 9999 star bits into The Bank of Tufts and unlock the Grand Master of the Galaxy (Daredevil) Comet. The Perfect Run. You will not be notified or displayed comet arriving in the galaxy. Just go in there and play it! Do Action to win the image of the crown next to save the profile. Silver Crown - Earn 120 Stars Gold Crown - Earn 240 Stars Platinum / Jewel Crown - Earn 242 stars and become a Galaxy Master. This title will appear next to your crown. Collect 120 stars to see the alternative end of cutscene with Rosalina reading Lumas and discussing Green Stars. Collect 240 stars (120 gold + 120 greens) and unlock the grandmaster galaxy in the world S. This 2D level will test your Yoshi tongue-sling skills. It has a Comet medal and two stars to collect, pushing its star count to a whopping 242 stars! Beat World 6 and you will see the game ends... but it's not over yet! You unlock even the whole new world, World S. In co-op mode, Player 2 can press any button to make crazy sound effects! UP, DOWN, LEFT AND RIGHT, the sound effects will be on 1. Get 30 stars to unlock Luigi for the game on certain levels. You can talk to Luigi at the beginning of the level to control him. Defeat the level and you will unlock the time trial ghost. If you have beaten the game, the door will open at the head of the Mario spacecraft, directly below the main platform. Enter this door to transform into Luigi and play any level as a clumsier bro. Beat the level using Luigi to unlock the ghost recorded by the game developers. You can try to beat this spirit as it makes its way through the level at mach speed! Defeat the game after you get 120 stars and you will unlock 120 more green stars to collect! Green stars are stars found in hard-to-reach places in previous galaxies. They had nothing to do with Luigi. Jump, shake the Wii Remote spin and quickly press the Z button to make a super ground pound. This step will be at home to the enemies below you; heat-seeking ass-stomp, if you will. Will.

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